



Learning Choices

What is it?

A set of assessment-driven activity choices that provides students with opportunities to choose how they demonstrate their learning.

Examples include:

- Menu
- R A F T
- Tic-Tac-Toe board
- Meal project (Appetizer, Main Course, Dessert)
- Challenge by Choice
- Must Do / Can Do

Critical Attributes

- Choices can be based on motivation, learning style, or readiness; the best Learning Choices are based on readiness because they are assessment-driven. If these choices are based on motivation and/or learning style choices, and they are engaging, then they are good Learning Choices
- Teacher offers an array (2-10) of independent learning activities presented in a choice format
- Provides students with options to review, process, demonstrate mastery, or extend essential curriculum
- Can be a culmination, Anchor, learning center, extension, or independent activity

Why use it?

- Allows **structured** student choice, promoting motivation and engagement at the **correct level of difficulty**

What are the guidelines for successfully implementing this strategy?

- Provide clear instructions for each of the activity options including checklists and/or rubrics
- Offer activities that are all curriculum-aligned and meet the learning objectives
- Ensure that students are not penalized or rewarded for their choices